

CINEMA AND CONTEMPORARY VISUAL ARTS III CINEMA VANISHING (IN) ART?

VI MAGIS, Gradisca International Film Studies Spring School
Gradisca d'Isonzo, March 7-13, 2008

The VI MAGIS Spring School, organized in Gradisca d'Isonzo (GO, Italy) by the University of Udine and the University of Paris III in collaboration with its network of partners (the universities of Amsterdam, Bochum, Prague, Valencia, Milano-Cattolica, Pisa and CineGraph/Hamburg), as part of the activities of the International Ph.D. in "Audiovisual Studies", represents the right and proper prosecution and the required summary of the last two editions of the programme, dedicated since 2006 to the relationship and interaction between cinema and other contemporary visual art forms.

After having mapped in 2006 the range of expressive modalities through which film contaminates and is contextualized by other art forms (from performances to interactive media, from installations to augmented reality), and having discussed in 2007 the theoretical implications of the evolution of the filmic image beyond the traditional confines of consumption and distribution, the VI edition of the School intends to reproduce a synthesis of all the various forms of research stemming from both the previous editions and also the general discourse on cinema and other media. With the help of scholars, graduate students, artists, curators and representatives of art institutions, the VI Spring School will try to answer the provocative and open-ended question "Cinema Vanishing (in) Art?".

Applicants are invited to submit abstracts to creatively interpret the school's topic, by investigating the following topics:

- Cinema dissolving into new art practices and creative forms, film as imagery and rough materials for new images/sounds/actions
- The "dissolution" of film as a self-contained and self-sufficient artifact
- Film, museums, virtual exhibitiv spaces
- Film as a re-animated object
- Film as archive, database cinema, interactive cinema
- Film in networks, new media, cinematic "second lives"
- The dissolution of film theory into art theory

Re-animated cinema: Ways of editing / How to edit audiovisual heritage in the digital era

A section of the School will also be dedicated to the publication of audiovisual digital editions, which were developed and investigated in the past edition of the school.

Deadline for paper proposals: October 26, 2007

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For more information, please contact:

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